



MAREKA PÄHRISCH

SR. DIGITAL PRODUCT DESIGNER

I create elegant solutions with a human-centered design approach, to help people make better products, services and all other kinds of experiences.

PROJECTS

Rumble Entertainment

as Senior UX-Designer
06/2020 – 08/2020
San Mateo, CA, USA

Cornelsen

as Senior UI/UX-Designer
06/2020 – 08/2020
Berlin, Germany

InnoGames

as Senior UI/UX-Designer
04/2018 – 12/2019
Düsseldorf & Hamburg, Germany

MATE Event (SAS)

as Senior UX-Consultant
for redesign event planning UI
03/2018 - 04/2018
Berlin, Germany

ING Bank

as Senior UI/UX-Designer
06/2017 – 02/2018
Frankfurt am Main, Germany

AKQA

as Senior UX-Designer
for Montblanc - Goodwood Festival
of Speed website
05/2017 - 06/2017
Berlin, Germany

A&B one (Agency)

as Senior UX-Designer
for clients like Diakonie &
Hans-Böckler Foundation
06/2016 – 06/2017
Frankfurt & Berlin, Germany

Votesapp- Digital Democracy

as Lead UX-Designer
for blockchain-based voting app
11/2015 – 04/2016
Berlin, Germany

Fraunhofer Research Institute

as UI/UX-Designer
for website relaunch
06/2015 – 10/2015
Berlin, Germany

EMPLOYMENTS

Kontur Networx (Agency)

as UI/UX-Designer, part-time
09/2013 – 04/2015
Berlin, Germany

Fraunhofer Heinrich Hertz

Research Institute
as User Interface Designer for wireless
communication & networks, part-time
09/2012 – 09/2013
Berlin, Germany

Webtrekk

as Junior User Interface Designer
for a web analytics tool
06/2006 - 09/2009
Berlin, Germany

Cobrayouth (Agency)

as Junior Graphic Designer for
clients like nickelodeon & Langnese
06/2006 - 09/2009
Berlin, Germany

EDUCATION

University of Applied Sciences

Potsdam- Interface Design BA
2012 – 2016 in Potsdam, Germany

Ernst-Litfaß-School

High-School diploma
Major: Digital Media Design & Maths
Grade: 1,3 (A+)
2010 – 2012 in Berlin, Germany

Ernst-Litfaß-School -

Dual apprenticeship
Digital Media Design
1/3 school 2/3 working in company
2006 – 2009 in Berlin, Germany

SKILLS

Tools & Technologies

Adobe XD, Adobe Illustrator, Adobe Photoshop, Adobe After Effects, Sketch, proto.io, Marvel, Principle, Framers Studio, Flinto, Kite, Zeplin, Unity, Angular, React, Polymer, hands and feet, brain and mouth.

Competencies

User Experience Design, Graphic Design, Human-Computer Interaction, Interface Design, Service Design, Digital Product Design, Information Architecture, Prototyping, Design Systems, Project Management

Languages

German
English
Spanish

+ + NOW LETS TALK! + +

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